

Nintendo

GAME BOY COLOR

NHL BLADES OF STEEL

CGB-ANEE-USA

JAROMIR JAGR
NHL ALL-STAR



INSTRUCTION BOOKLET

ONLY FOR
GAME BOY
COLOR

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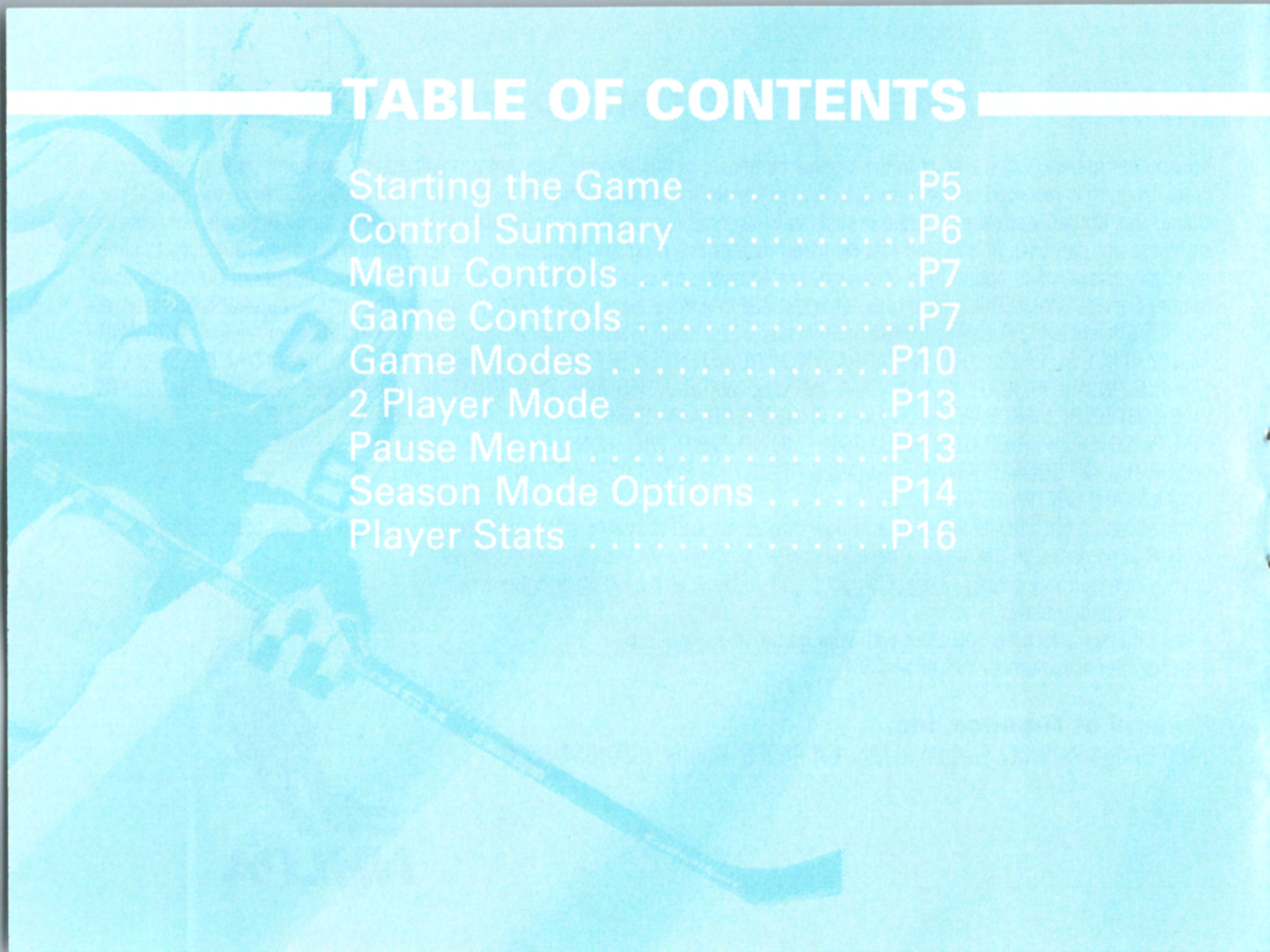
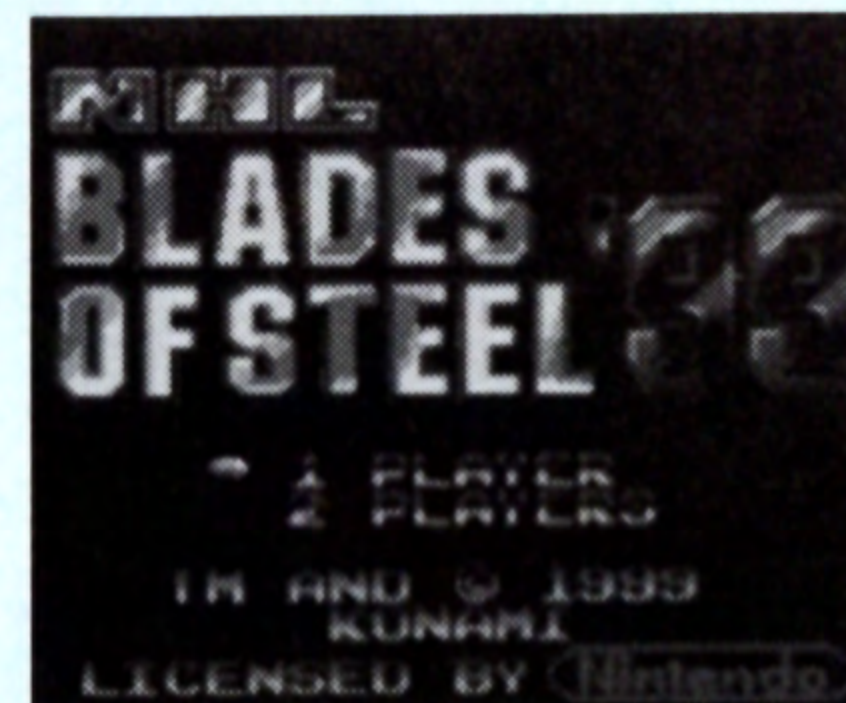


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STARTING THE GAME

1. Set up your GAME BOY® COLOR according to the instructions in its instruction manual. Make sure the power is OFF before inserting or removing a cartridge.
2. Insert NHL® Blades of Steel® cartridge into the GAME BOY® COLOR.
3. Turn on the GAME BOY® COLOR and the red light situated on the left-hand side of the screen should light up to indicate power.



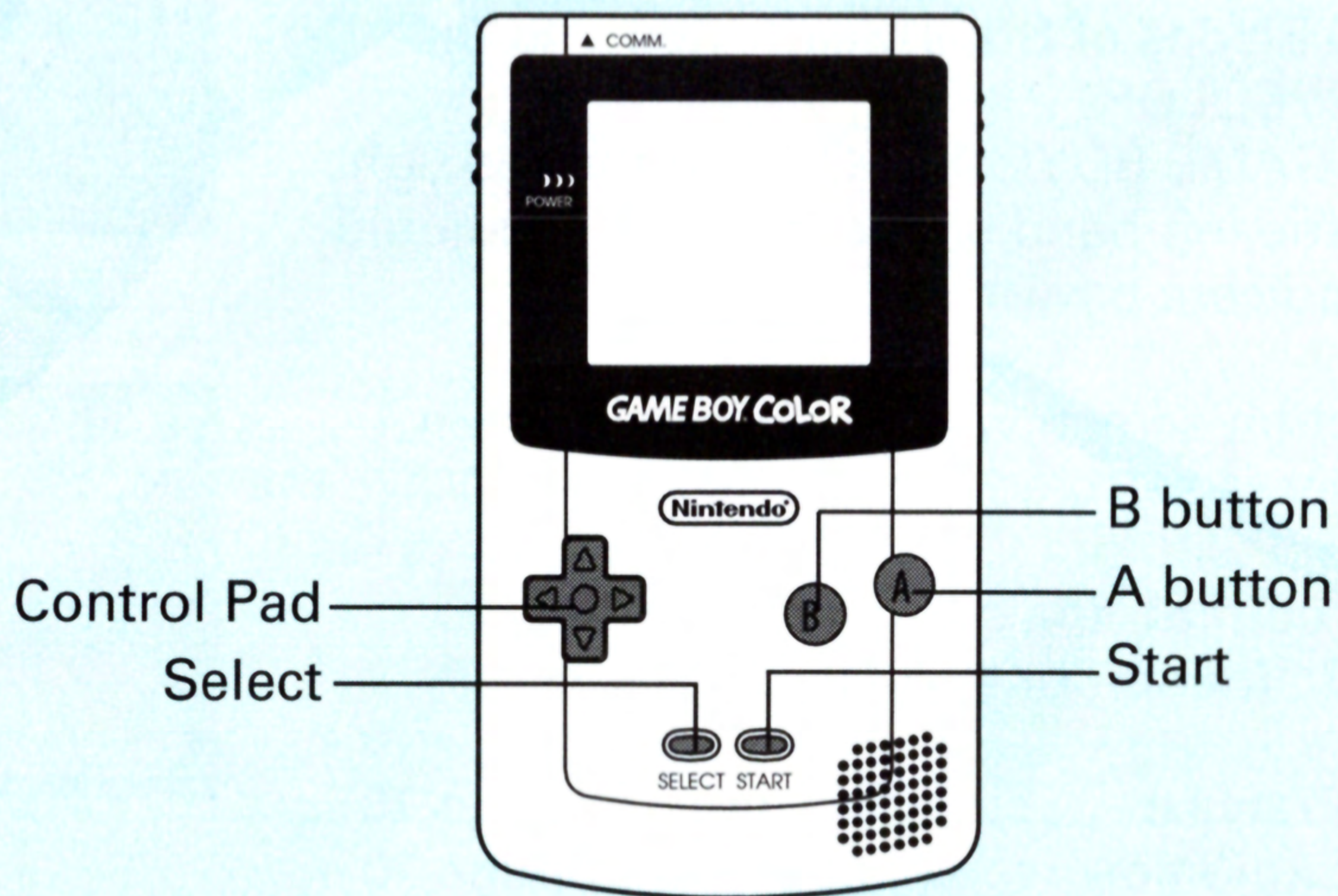
The mode selection screen will be displayed when 1 player or 2 player is selected at the title screen. Make the required selection with the Control Pad and then press the A button to confirm the selection.
(Refer to page 7 "Menu Controls")



Practice	Refer to page 10
Exhibition	Refer to page 10
NHL season	Refer to page 11
Random season	Refer to page 11
Playoffs	Refer to page 12

CONTROL SUMMARY

The GAME BOY® COLOR has the following buttons for various commands.



MENU CONTROLS

Highlight menu item	Control Pad ↑ ↓
Toggle between Columns	Control Pad ← →
Select menu item	A button
Return to previous menu	B button

GAME CONTROLS

■ Offense

Skate	Control Pad ↑ ↓ ← →
Pass	B button
Shoot	A button
Face-offs	B button

■ Defense

Skate	Control Pad ↑ ↓ ← →
Body check	B button
Steal	B button

■ Goaltending

Position goalie	Control Pad ↑ ↓ ← →
Make save	Control Pad ↑ ↓ ← →
Pass to player	B button
Long clear	A button

■ Fight

Straight punch	B button
Uppercut	Control Pad ↓ and B button

■ Penalty Shot

Middle low shot	Control Pad↓ and B button
Middle high shot	Control Pad↑ and B button
Right low shot	Control Pad⇒↓ and B button
Right high shot	Control Pad⇒ and B button
Left low shot	Control Pad⇐↓ and B button
Left high shot	Control Pad⇐ and B button

Middle low save	Control Pad↓ and B button
Middle high save	Control Pad↑ and B button
Right low save	Control Pad⇒↓ and B button
Right high save	Control Pad⇒ and B button
Left low save	Control Pad⇐↓ and B button
Left high save	Control Pad⇐ and B button

GAME MODES

■ Practice mode

There are two modes under this menu. They are Fight and Penalty mode. Fight mode allows you to pit your strength and fighting ability against a computer controlled opponent. Penalty mode is a chance to practice your penalty shots against the computer. Each team gets five shots each, the team with the most goals at the end of the shoot-out wins. If the final outcome is a tie, the shoot-out then resorts to sudden death, giving each team one shot each, until one team scores and the other misses.



■ Exhibition Mode

A single-game competition between any two teams. Test your hockey skills against the expertise of the computer. In exhibition mode, you choose 2 teams to do battle on the ice and play a single game. To begin Exhibition mode, choose EXHIBITION at the Select Game menu, and press the A button. The Exhibition Team Select screen appears. All 27 NHL teams are eligible to play in Exhibition mode, choose your favorite match-ups by firstly selecting the user team and following this by selecting the CPU team.



■ Season Mode

Play through an 82-game NHL season, complete with player trade, create player, stats and playoffs.

In season mode, you have 2 options, NHL schedule which is the full 99 fixture list with a trade player option and a Random season with a create player option.

Choose the team you think you can take all the way through to the Playoff Finals, you can select up to 27 NHL teams and play the full 82 game fixture list.



Season Menu team options

Choose squad	Select your starting 6 players
View players	View your players and their stats
View stats	View team stats
League tables	View the division league tables
Save game	Refer to page 12
Create/trade player	Refer to page 14, 15
Continue	Proceed to next option

Save and Load

During the course of a season, you are able to save a game at any stage through the season and also save player and season stats. The load option is situated on the New Game select screen.



■ Playoff

Play through a playoff tournament with 7 series games using the 16 set teams who competed in last years final. There are few events in the sporting world that generates as much excitement as the Playoffs. Playoff mode lets you bypass the regular season and begin play at the pinnacle of the NHL hockey competition.

You will be able to select 1 from 16 set teams who made last years playoff finals. So there will be 8 teams from the Eastern Conference and 8 teams from the Western Conference.

You will firstly play the conference quarter final, semi and then conference final. If successful in these games, then you proceed to the overall final. Eastern Champions VS Western Champions.



2 PLAYER MODE

- ♦ A two-player game is only applicable using the Game Boy link cable.
- ♦ The two-player option allows the user to pit their skills against an opponent.
- ♦ All 27 NHL teams are available for the users to select.

■ Game Setup

- ♦ Insert Link cable into both Game Boys and switch on.
- ♦ Enter the Game Select screen and select two player game.
- ♦ One Game Boy will become the master and control both menu screens.
- ♦ Player 1 selects team - Player 2 selects team.
- ♦ Both players are now ready to compete against each other.

PAUSE MENU

Access the Pause menu at any time during game play. To enter the pause menu, press Start and to release the pause menu simply press Start again. The Pause menu has 2 options available:

- ♦ Substitution: You will enter the Line Change menu when you select this option. (Refer to page 14 "Line Change")
- ♦ Quit game: You will be asked Yes or No when you select this option.

SEASON MODE OPTIONS

■ Line Changes

During a game, if you wish to change a line, call up the pause menu, select the substitute option and your starting line-up will be in view. If you wish to change an attacking line, highlight the attacking line and select them. This will bring up a sub menu screen showing the available lines and its up to your preference which to change.



■ Trade Players

Trade players between your cartridge and a friends using infra red communication (IrDA).

Note: You can only trade position for position.

e.g. Goaltender for Goaltender, Defender for Defender.



How it works.

First, select the trade player option. (Found in NHL Season menu). Then you select the player you wish to trade. Confirm the player using the A Button (a screen will appear showing his stats).

Press the B Button twice to return to the Trade Player screen. Then select Trade Player and press A to confirm. You must point your infra red port (top left hand corner of the GAME BOY® COLOR) at your friend's infra red port. If your friend has followed the same procedure you will both trade players. To cancel the trade press the button during infra-red communication.

Note: This option is only available in NHL Schedule Mode.

■ Create Players

This option allows you to create a player.

It is completely up to the user to customize the player to his full satisfaction.

How it works.

First, select the create player option. Then select a player from your squad you wish to delete. Once this has taken place, you then can enter the first name; last name and then you will have 200 points to allocate over 4 statistics. Once this has been done, the player will then become a member of your squad. Remember that if you select a defender to be deleted from your original squad, you can only create a defender to replace him.

Note: This option is only available in Random Season Mode.



PLAYER STATS

■ Goaltender

Stick:	This is how skillful the goaltender is with a hockey stick.
Speed:	How fast the goaltender is.
Glove:	How skillful the goaltender is at stopping the puck with his hands.
Stamina:	This measures how fit the goaltender is.

■ Defender

Speed:	This displays how fast the defender is.
Check:	This displays how skillful the player is at body checking his opponents.
Power:	This displays the strength of the defender.
Stamina:	This displays how fit the defender is.

■ Attacker

Acceleration:	This displays how quickly the player can attain greater speed.
Control:	This displays the players ability.
Power:	This displays the strength of the attacker.
Stamina:	This displays how fit the attacker is.

■ Seasonal Stats

Played:	Amount of games participated in so far.
Won:	Amount of games won.
Tied:	Amount of games played where both teams scored an equal amount of points.
Lost:	Amount of games conceded.
Goals for:	Amount of goals scored.
Goals against:	Amount of goals conceded.



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